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What is claimed is:

 A method of allocating to communication units transmit time slots in a communication channel that implements a pseudo-token, ping-pong channel access protocol wherein a receiving unit obtains the right to transmit on the channel with the receipt of a data packet, comprising the steps of:

allocating reserved time slots to communication units based on QoS requirements associated with the communication units, wherein the pseudo-token is automatically assigned to a communication unit during its reserved time slot;

assigning priority levels to communication units transmitting on the communication channel: and

interrupting the pseudo-token based channel access scheme when a communication unit's reserved time slot is overridden by a transmission from a higher priority communication unit.

 A method according to claim 1, wherein the step of allocating reserved time slots to communication units further comprises the step of:

receiving, at a master unit, an access request from a slave unit, wherein the access request includes QoS parameters requested by the slave unit.

3. A method according to claim 1, wherein the step of allocating reserved time slots to communication units further comprises the step of:

allocating a maximum packet size to communication units based on QoS requests from the communication units.

 A method according to claim 1, wherein the step of allocating reserved time slots to communication units further comprises the step of:

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assigning time offsets between the reserved time slots allocated to communication units.

- A method according to claim 1, wherein the priority level assigned to a
 communication unit is based on the QoS requested by the communication units.
 - 6. A method according to claim 1, wherein the step of interrupting the pseudo-token based channel access scheme comprises passing the virtual token to the communication unit which had its transmission time slot overridden.
 - A method according to claim 1, wherein a communication unit forfeits its right to transmit on the communication channel when its reserved time slot is overridden by a transmission from a higher priority communication unit.
- 15 8. A communication system, comprising:
 - a plurality of communication units, the communication units having a transmitter for transmitting data packets on a time slotted communication channel and a receiver for receiving data packets on the time slotted communication channel, wherein one of the communications units acts as a master communication unit for implementing a pseudo-token, ping-pong channel access protocol wherein a receiving unit obtains the right to transmit on the channel with the receipt of a data packet;

the master communication unit including:

a module for allocating reserved time slots to at least one of the communication units based on QoS requirements associated with the communication units, wherein the pseudo-token is automatically assigned to a communication unit during its reserved time slot;

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a module for assigning priority levels to communication units transmitting on the communication channel; and

a module for interrupting the token-based channel access scheme when a communication unit's transmission time slot is overridden by a transmission from a higher priority communication unit.

- A communication system according to claim 8, wherein the master communication unit assigns reserved time slots based on QoS parameters requested by a slave communication unit.
- 10. A communication system according to claim 8, wherein the master communication unit assigns a maximum packet size to slave communication units based on QoS requests from the slave communication units.
- 15 11. A communication system according to claim 8, wherein the master communication unit assigns time offsets between the reserved time slots allocated to communication units.
- A communication system according to claim 8, wherein the master
 communication unit assigns priority levels to slave communication units based on the QoS requested by the slave communication units.
 - 13. A communication system according to claim 8, wherein the master unit interrupts the virtual token-based channel access scheme when a communication unit's transmission time slot is overridden by a transmission from a higher priority communication unit.

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- 14. A communication system according to claim 13, wherein the master unit passes the virtual token to the communication unit which had its transmission time slot overridden.
- 5 15. A communication system according to claim 8, wherein a communication unit forfeits its right to transmit on the communication channel when its reserved time slot is overridden by a transmission from a higher priority communication unit.
 - 16. A communication device for communicating over a communication channel that implements a pseudo-token based access scheme wherein a receiving communication device obtains the right to transmit on the channel with the receipt of a data packet, comprising:

a transmitter for transmitting data packets directly to other communication devices on a time-slotted communication channel:

a receiver for receiving data packets directly from other communication devices on the time-slotted communication channel; and

a controller for controlling access to the time-slotted communication channel during a communication session with another communication device wherein the controller includes:

a transmission time slot allocation module for allocating reserved time slots to at least one communication device based on QoS requirements associated with the communication devices, wherein the pseudo-token is automatically assigned to a communication unit during its reserved time slot;

communication devices transmitting on the communication channel; and a token assignment module for interrupting the token-based channel

access scheme when a communication device's transmission time slot is overridden

a priority assignment module for assigning priority levels to

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by a transmission from a higher priority communication device.

- 17. A communication device according to claim 16, wherein the transmission time slot allocation module allocates reserved time slots based on QoS parameters requested by a slave communication unit.
- 18. A communication device according to claim 16, wherein the controller assigns a maximum packet size to communication devices based on QoS requests from the communication devices.

 A communication device according to claim 16, wherein the transmission time slot allocation module assigns time offsets between the reserved time slots allocated to communication devices.

- 15 20. A communication device according to claim 16, wherein the priority assignment module assigns priority levels to communication devices based on the QoS requested by the communication devices.
- 21. A communication device according to claim 16, wherein the token assignment module interrupts the pseudo-token based channel access scheme when a communication device's assigned transmission time slot is overridden by a transmission from a higher priority communication unit.
- A communication device according to claim 21, wherein the token
 assignment module passes the pseudo-token to the communication unit which had
 its transmission time slot overridden.

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- 23. A communication device according to claim 21, wherein the token assignment module forfeits a communication unit's right to transmit on the communication channel when its reserved time slot is overridden by a transmission from a higher priority communication unit.
- 24. A computer program product for controlling communications over a communication channel that implements a pseudo-token based access scheme wherein a receiving communication device obtains the right to transmit on the channel with the receipt of a data packet, comprising:

computer-readable storage medium having computer-readable program code means embodied in said medium, said computer-readable program code means including:

computer-readable program code means for allocating reserved time slots to at least one communication device based on QoS requirements associated with the communication devices, wherein the pseudo-token is automatically assigned to a communication unit during its reserved time slot;

computer-readable program code means for assigning priority levels to communication devices transmitting on the communication channel; and computer-readable program code means for interrupting the token-based channel access scheme when a communication device's transmission time slot is overridden by a transmission from a higher priority communication device.

- 25. A computer program product according to claim 24, wherein the transmission time slot allocation module allocates reserved time slots based on QoS parameters requested by a slave communication unit.
- 26. A computer program product according to claim 24, wherein the controller

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assigns a maximum packet size to communication devices based on QoS requests from the communication devices.

- A computer program product according to claim 24, wherein the
 transmission time slot allocation module assigns time offsets between the reserved time slots allocated to communication devices.
 - 28. A computer program product according to claim 24, wherein the priority assignment module assigns priority levels to communication devices based on the QoS requested by the communication devices.
 - 29. A computer program product according to claim 24, wherein the token assignment module interrupts the pseudo-token based channel access scheme when a communication device's assigned transmission time slot is overridden by a transmission from a higher priority communication unit.
 - A computer program product according to claim 29, wherein the token assignment module passes the pseudo-token to the communication unit which had its transmission time slot overridden.

31. A computer program product according to claim 30, wherein the token assignment module forfeits a communication unit's right to transmit on the communication channel when its reserved time slot is overridden by a transmission from a higher priority communication unit.

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